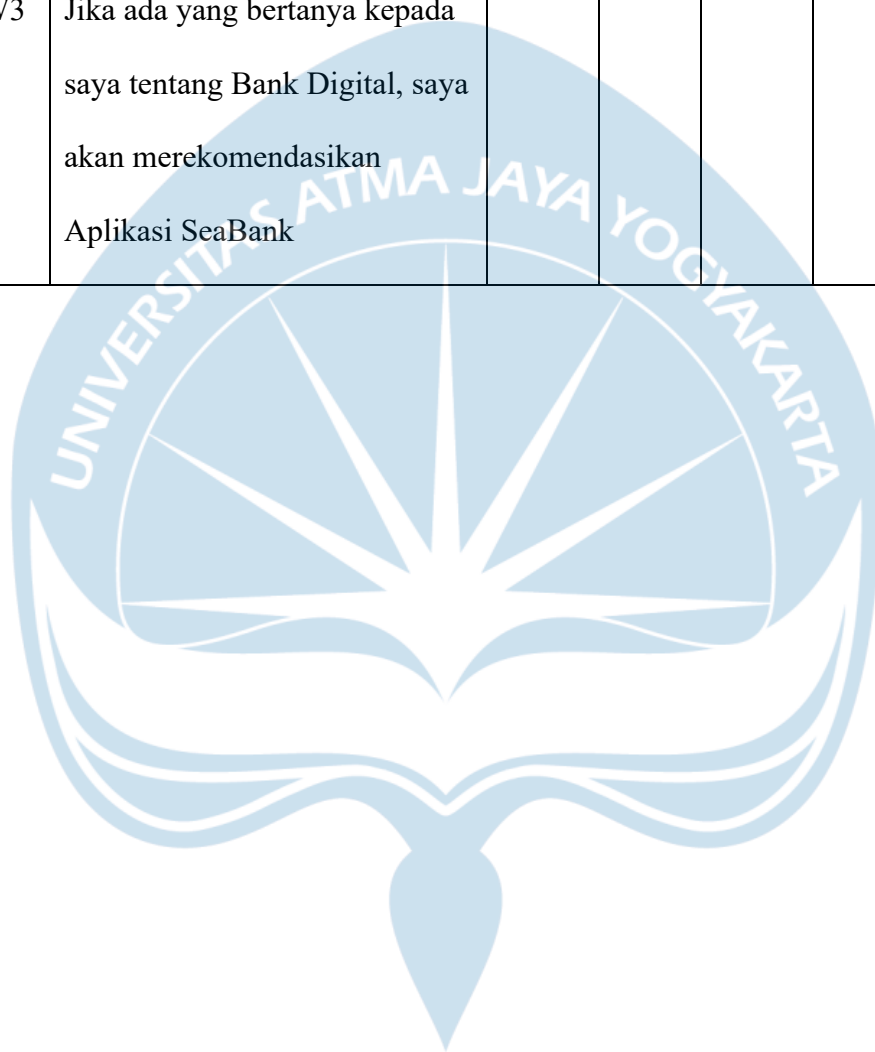


W2	Secara akan menceritakan Aplikasi SeaBank dengan cara yang positif					
W3	Jika ada yang bertanya kepada saya tentang Bank Digital, saya akan merekomendasikan Aplikasi SeaBank					



Lampiran 2. Kuisisioner Google Form



Pengaruh Kualitas Sistem dan Kinerja Individu terhadap *Word of Mouth* melalui Kepuasan Konsumen pada Pengguna Aplikasi SeaBank di Indonesia

Halo teman-teman semuanya,

Perkenalkan saya Angel Cristine Briana Sihombing, mahasiswa Program Studi Manajemen, Universitas Atma Jaya Yogyakarta. Saat ini saya sedang melakukan penelitian dan ingin mengumpulkan data untuk keperluan penelitian skripsi saya yang berjudul **"Pengaruh Kualitas Sistem dan Kinerja Individu terhadap *Word of Mouth* melalui Kepuasan Konsumen pada Pengguna Aplikasi SeaBank di Indonesia"**.

Penelitian ini bertujuan untuk mengetahui pengaruh kualitas sistem dan kinerja individu terhadap kepuasan konsumen, dalam membentuk *word of mouth* pada pengguna aplikasi SeaBank di Indonesia.

Sehubungan dengan hal tersebut, saya mohon kesediaan Anda untuk turut berpartisipasi dalam mengisi kuesioner ini. Adapun kriteria responden yang dapat berpartisipasi dalam penelitian ini antara lain:

1. Pengguna aktif aplikasi SeaBank minimal selama 6 bulan terakhir.
2. Termasuk dalam generasi Z atau Milenial, dengan batas usia 17–45 tahun.

Seluruh informasi terkait identitas diri hingga jawaban yang diberikan akan dijaga kerahasiaannya dengan aman dan hanya digunakan untuk kepentingan penelitian saja. Tidak ada jawaban benar atau salah, sehingga diharapkan Anda dapat memberikan jawaban yang jujur sesuai dengan pengalaman Anda.

Pengisian kuesioner ini hanya memerlukan waktu sekitar 2–5 menit saja, sehingga partisipasi Anda sangat berarti bagi kelancaran penelitian ini.

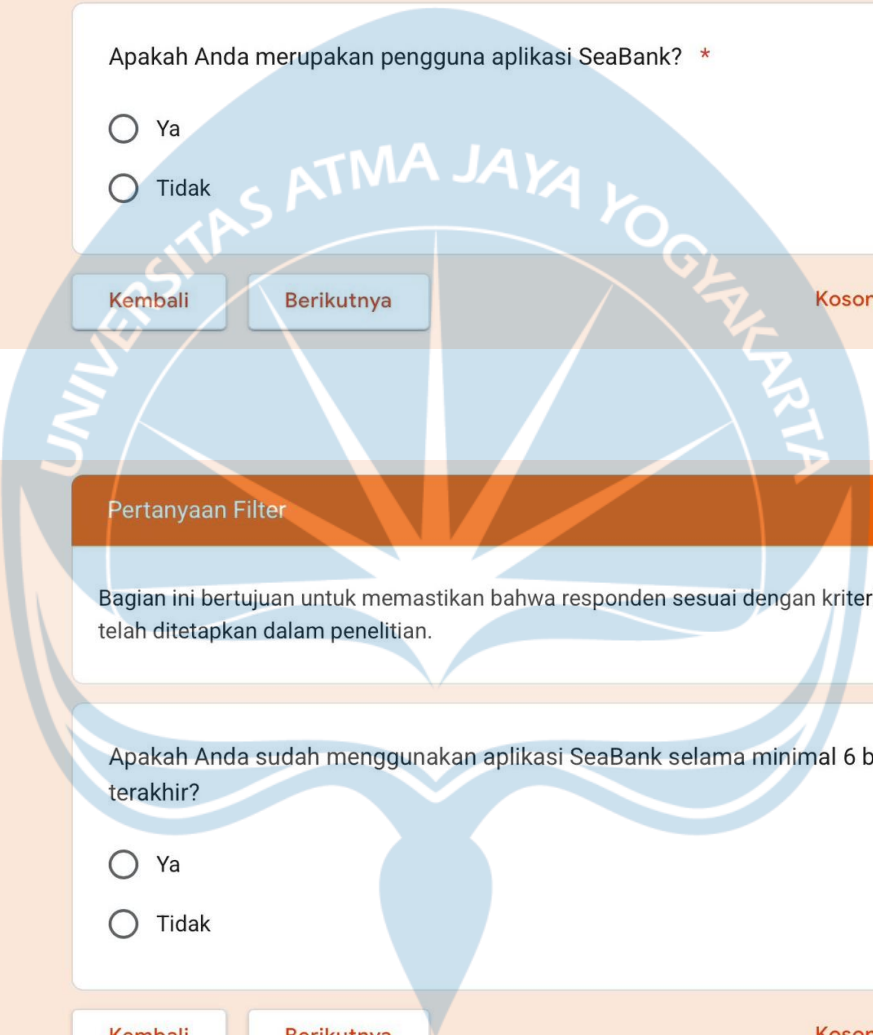
Atas waktu dan kesediaan yang diberikan saya ucapkan terima kasih. Saya mohon maaf apabila terdapat kata-kata yang kurang berkenan.

Jika terdapat pertanyaan atau kendala, Anda bisa langsung menghubungi email di bawah ini

Hormat saya,
Angel Cristine Briana Sihombing
Email: brianaa.angel@gmail.com

Berikutnya

Kosongkan formulir



Pertanyaan Filter

Bagian ini bertujuan untuk memastikan bahwa responden sesuai dengan kriteria yang telah ditetapkan dalam penelitian.

Apakah Anda merupakan pengguna aplikasi SeaBank? *

☐ Ya

☐ Tidak

[Kembali](#) [Berikutnya](#) [Kosongkan formulir](#)

Pertanyaan Filter

Bagian ini bertujuan untuk memastikan bahwa responden sesuai dengan kriteria yang telah ditetapkan dalam penelitian.

Apakah Anda sudah menggunakan aplikasi SeaBank selama minimal 6 bulan terakhir? *

☐ Ya

☐ Tidak

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Demografi Responden

Jenis Kelamin *

- ☐ Laki-laki
- ☐ Perempuan

Usia *

- ☐ 17 - 22 tahun
- ☐ 23 - 29 tahun
- ☐ 30 - 37 tahun
- ☐ 38 - 45 tahun

Pekerjaan *

- ☐ Pelajar/Mahasiswa
- ☐ Karyawan Swasta
- ☐ Wiraswasta/Pengusaha
- ☐ Pegawai Negeri Sipil (PNS)/TNI/Polri
- ☐ Ibu Rumah Tangga
- ☐ Freelancer
- ☐ Lainnya

Pendidikan terakhir *

- ☐ Sekolah Menengah Atas/Kejuruan (SMA/SMK)
- ☐ Diploma (D1/D2/D3)
- ☐ Sarjana (S1)
- ☐ Magister (S2)
- ☐ Doktor (S3)

Pendapatan per bulan *

- ☐ < Rp 1.000.000
- ☐ Rp 1.000.000 - Rp 3.000.000
- ☐ Rp 3.000.001 - Rp 5.000.000
- ☐ Rp 5.000.001 - Rp 10.000.000
- ☐ > Rp 10.000.000

Pengeluaran per bulan *

- ☐ < Rp 1.000.000
- ☐ Rp 1.000.000 - Rp 3.000.000
- ☐ Rp 3.000.001 - Rp 5.000.000
- ☐ Rp 5.000.001 - Rp 10.000.000
- ☐ > Rp 10.000.000

Berapa lama Anda telah menggunakan aplikasi SeaBank? *

- ☐ 6 bulan - 1 tahun
- ☐ 2 - 3 tahun
- ☐ 4 - 5 tahun

Seberapa sering Anda menggunakan aplikasi SeaBank dalam seminggu? *

- ☐ 1-2 kali seminggu
- ☐ 3-5 kali seminggu
- ☐ Hampir setiap hari

Kembali

Berikutnya

Kosongkan formulir

Kualitas Sistem

Sejauh mana penggunaan suatu sistem informasi (aplikasi SeaBank) dinilai baik, berguna dan mampu memenuhi kebutuhan pengguna, berdasarkan performa dan kemampuan bawaan yang dimiliki sistem tersebut.

Silakan berikan penilaian Anda terhadap setiap pernyataan berikut berdasarkan tingkat persetujuan Anda, dengan keterangan sebagai berikut:

- 1: Sangat Tidak Setuju (STS)
- 2: Tidak Setuju (TS)
- 3: Netral (N)
- 4: Setuju (S)
- 5: Sangat Setuju (SS)

Aplikasi SeaBank mudah untuk dinavigasikan. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Aplikasi SeaBank memudahkan saya menemukan informasi yang saya butuhkan. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Aplikasi SeaBank memiliki tampilan yang terstruktur dengan baik. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Aplikasi SeaBank mudah untuk digunakan. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Aplikasi SeaBank menyediakan fitur yang sesuai dengan kebutuhan saya. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

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Kinerja Individu

Merupakan bentuk keyakinan pengguna bahwa penggunaan teknologi (aplikasi SeaBank) dapat membantu meningkatkan kinerja dalam menyelesaikan tugas aktivitas keuangan dan pekerjaan mereka.

Berikan jawaban Anda berdasarkan tingkat persetujuan terhadap setiap pernyataan berikut:

- 1: Sangat Tidak Setuju (STS)
- 2: Tidak Setuju (TS)
- 3: Netral (N)
- 4: Setuju (S)
- 5: Sangat Setuju (SS)

Aplikasi SeaBank memudahkan saya dalam melakukan aktivitas keuangan. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Aplikasi SeaBank membantu saya menyelesaikan aktivitas keuangan dengan lebih cepat. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Aplikasi SeaBank bermanfaat untuk pekerjaan saya. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

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Kepuasan Konsumen

Bentuk perasaan yang muncul pada suatu individu, baik perasaan senang atau kecewa yang timbul setelah membandingkan antara kinerja nyata produk atau layanan (aplikasi SeaBank) yang diterima, dengan harapan yang dimiliki sebelumnya.

Berikan jawaban Anda berdasarkan tingkat persetujuan terhadap setiap pernyataan berikut:

1: Sangat Tidak Setuju (STS)
2: Tidak Setuju (TS)
3: Netral (N)
4: Setuju (S)
5: Sangat Setuju (SS)

Saya merasa puas karena Aplikasi SeaBank memenuhi kebutuhan saya. *

12345

Sangat Tidak Setuju○ ○ ○ ○ ○Sangat Setuju

Saya merasa puas dengan efektivitas Aplikasi SeaBank. *

12345

Sangat Tidak Setuju○ ○ ○ ○ ○Sangat Setuju

Saya merasa puas dengan kinerja Aplikasi SeaBank. *

12345

Sangat Tidak Setuju○ ○ ○ ○ ○Sangat Setuju

Secara keseluruhan, saya merasa puas dengan layanan Aplikasi SeaBank. *

12345

Sangat Tidak Setuju○ ○ ○ ○ ○Sangat Setuju

Kembali

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Word of Mouth

Merupakan pertukaran informasi dengan antar individu lainnya mengenai pengalaman yang dirasakan seseorang dalam menggunakan suatu produk, merek, atau layanan (aplikasi SeaBank).

Berikan jawaban Anda berdasarkan tingkat persetujuan terhadap setiap pernyataan berikut:

- 1: Sangat Tidak Setuju (STS)
- 2: Tidak Setuju (TS)
- 3: Netral (N)
- 4: Setuju (S)
- 5: Sangat Setuju (SS)

Saya akan menceritakan keunggulan Aplikasi SeaBank kepada orang-orang yang saya kenal. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Saya akan menceritakan Aplikasi SeaBank dengan cara yang positif. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

Jika ada yang bertanya kepada saya tentang Bank Digital, saya akan merekomendasikan Aplikasi SeaBank. *

	1	2	3	4	5	
Sangat Tidak Setuju	☐	☐	☐	☐	☐	Sangat Setuju

[Kembali](#)

[Berikutnya](#)

[Kosongkan formulir](#)



Pengaruh Kualitas Sistem dan Kinerja Individu terhadap *Word of Mouth* melalui Kepuasan Konsumen pada Pengguna Aplikasi SeaBank di Indonesia

brianaa.angel@gmail.com [Ganti akun](#)



✉ Tidak dibagikan

Terima kasih banyak atas kesediaan Anda dalam meluangkan waktu untuk mengisi kuesioner ini. Seluruh jawaban yang telah diberikan sangat membantu dalam kelancaran penelitian ini dan setiap data yang Anda berikan hanya akan digunakan untuk kepentingan penelitian dalam penyusunan skripsi. 🙏😊

Semoga penelitian ini dapat memberikan manfaat serta menambah wawasan dalam pengembangan ilmu pengetahuan, khususnya di bidang manajemen dan perbankan digital.

[Kembali](#)

[Kirim](#)

[Kosongkan formulir](#)

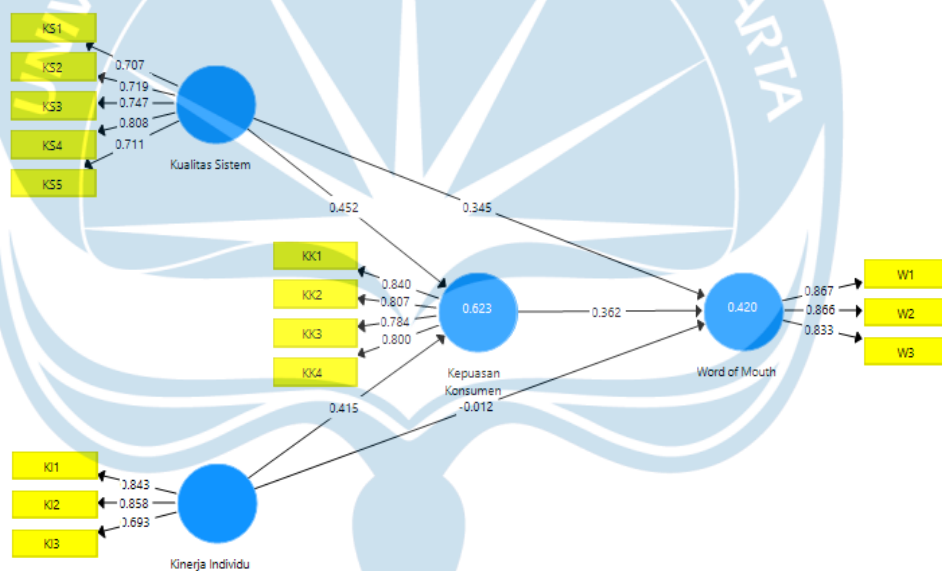
[illegible]

2026/04/05 9:18:37 P1Ya	Ya	Perempuan 17-22 tahun Lainnya	Sekolah Me Rp 1.000,00 Rp 1.000,00 2-3 tahun 1-2 kali sen	4	5	3	5	4	5	5	5	4	4	5	4	5	5
2026/04/05 10:07:20 P1Ya	Ya	Perempuan 23-29 tahun Pelajar/Mahasiswa Sekolah Me Rp 1.000,00 Rp 1.000,00 0-2-3 tahun 1-2 kali sen	5	3	2	4	5	5	5	5	5	4	4	5	5	5	5
2026/04/05 10:10:47 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 0-6 bulan 1-13-5 kali sen	4	5	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 10:17:24 P1Ya	Ya	Laki-laki 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 6 bulan 1-11 Hampir set	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 10:18:41 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 6 bulan 1-11 Hampir set	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 10:19:27 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 6 bulan 1-11 Hampir set	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 10:25:55 P1Ya	Ya	Perempuan 23-29 tahun Karyawan Swasta Sarjana (S1) Rp 5.000,00 Rp 5.000,00 2-3 tahun 3-5 kali sen	3	5	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 10:32:06 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sarjana (S1) Rp 1.000,00 Rp 1.000,00 0-2-3 tahun 3-5 kali sen	3	5	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 10:39:45 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Diploma (D) < Rp 1.000, < Rp 1.000,00 2-3 tahun 3-5 kali sen	3	5	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 11:05:48 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me Rp 1.000,00 < Rp 1.000,00 6 bulan 1-11-2 kali sen	4	5	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/05 11:24:17 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me Rp 1.000,00 < Rp 1.000,00 2-3 tahun Hampir set	3	3	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 12:06:01 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 2-3 tahun Hampir set	3	3	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 12:11:29 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 2-3 tahun Hampir set	3	3	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 31:6:12 P1Ya	Ya	Perempuan 23-29 tahun Karyawan Swasta Sarjana (S1) Rp 3.000,00 Rp 3.000,00 0-2-3 tahun Hampir set	5	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 31:52:58 P1Ya	Ya	Laki-laki 17-22 tahun Pelajar/Mahasiswa Sarjana (S1) < Rp 1.000, Rp 1.000,00 0-6 bulan 1-11-2 kali sen	5	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 31:53:04 P1Ya	Ya	Laki-laki 17-22 tahun Pelajar/Mahasiswa Sekolah Me Rp 1.000,00 Rp 1.000,00 0-6 bulan 1-11-2 kali sen	5	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 31:53:03 P1Ya	Ya	Perempuan 17-22 tahun Karyawan Swasta Sarjana (S1) Rp 3.000,00 Rp 1.000,00 0-2-3 tahun 3-5 kali sen	4	3	5	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 11:22:38 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 2-3 tahun 3-5 kali sen	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 12:15:36 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 6 bulan 1-13-5 kali sen	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 12:37:30 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sarjana (S1) < Rp 1.000, Rp 1.000,00 0-6 bulan 1-13-5 kali sen	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/06 8:30:32 P1Ya	Ya	Perempuan 23-29 tahun Karyawan Swasta Magister (S2) Rp 5.000,00 Rp 5.000,00 0-2-3 tahun 3-5 kali sen	5	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/07 9:49:08 P1Ya	Ya	Perempuan 23-29 tahun Karyawan Swasta Sekolah Me Rp 3.000,00 Rp 3.000,00 0-2-3 tahun Hampir set	5	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/07 12:02:41 P1Ya	Ya	Laki-laki 23-29 tahun Pegawai Negeri Sipil Sarjana (S1) Rp 5.000,00 Rp 5.000,00 0-2-3 tahun Hampir set	5	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/07 12:17:00 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sarjana (S1) < Rp 1.000, < Rp 1.000,00 2-3 tahun Hampir set	4	3	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/07 12:54:53 P1Ya	Ya	Perempuan 23-29 tahun Karyawan Swasta Sarjana (S1) Rp 3.000,00 Rp 3.000,00 0-2-3 tahun Hampir set	5	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/07 5:48:58 P1Ya	Ya	Perempuan 17-22 tahun Wirawastu/Pengus Sekolah Me Rp 1.000,00 Rp 1.000,00 0-2-3 tahun 1-2 kali sen	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
2026/04/07 7:50:28 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me Rp 3.000,00 Rp 1.000,00 0-4-5 tahun 1-2 kali sen	1	5	5	5	5	5	5	5	5	5	5	5	5	5	5
2026/04/08 12:05:52 P1Ya	Ya	Laki-laki 30-37 tahun Karyawan Swasta Sekolah Me Rp 3.000,00 Rp 1.000,00 0-6 bulan 1-11 Hampir set	3	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/08 12:55:17 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me Rp 1.000,00 Rp 1.000,00 0-6 bulan 1-13-5 kali sen	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/08 4:20:58 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sarjana (S1) < Rp 1.000, < Rp 1.000,00 6 bulan 1-11-2 kali sen	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/08 6:08:19 P1Ya	Ya	Laki-laki 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 6 bulan 1-13-5 kali sen	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/08 6:21:24 P1Ya	Ya	Perempuan 17-22 tahun Pelajar/Mahasiswa Sekolah Me < Rp 1.000, < Rp 1.000,00 6 bulan 1-13-5 kali sen	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/08 2:48:09 P1Ya	Ya	Perempuan 17-22 tahun Pegawai Negeri Sipil Sarjana (S1) < Rp 1.000, < Rp 1.000,00 6 bulan 1-11 Hampir set	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
2026/04/08 4:35:26 P1Ya	Ya	Laki-laki 17-22 tahun Pelajar/Mahasiswa Sekolah Me Rp 3.000,00 Rp 1.000,00 0-6 bulan 1-11 Hampir set	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
2026/04/08 4:54:45 P1Ya	Ya	Perempuan 23-29 tahun Karyawan Swasta Sekolah Me Rp 3.000,00 Rp 1.000,00 0-4-5 tahun Hampir set	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5

Lampiran 4. Olahan Data Statistik

	Mean	Median	Min	Max	Standard Deviation	Excess Kurtosis	Skewness	Number of Observations Used
KI1	4,426	5,000	3,000	5,000	0,652	-0,531	-0,708	155,000
KI2	4,426	4,000	3,000	5,000	0,622	-0,559	-0,610	155,000
KI3	4,206	4,000	2,000	5,000	0,793	-0,457	-0,624	155,000
KK1	4,303	4,000	2,000	5,000	0,676	0,444	-0,712	155,000
KK2	4,303	4,000	2,000	5,000	0,666	-0,108	-0,570	155,000
KK3	4,258	4,000	1,000	5,000	0,735	1,587	-0,944	155,000
KK4	4,355	4,000	3,000	5,000	0,640	-0,665	-0,485	155,000
KS1	4,374	4,000	1,000	5,000	0,702	2,808	-1,241	155,000
KS2	4,135	4,000	2,000	5,000	0,788	-0,563	-0,486	155,000
KS3	4,271	4,000	1,000	5,000	0,773	3,190	-1,359	155,000
KS4	4,542	5,000	3,000	5,000	0,635	0,063	-1,075	155,000
KS5	4,413	5,000	2,000	5,000	0,689	0,046	-0,877	155,000
W1	4,129	4,000	2,000	5,000	0,817	-0,340	-0,602	155,000
W2	4,129	4,000	1,000	5,000	0,785	0,667	-0,718	155,000
W3	4,258	4,000	1,000	5,000	0,743	1,037	-0,840	155,000

Lampiran 5. Olahan Data Mentah SEM PLS



1. Loading Factor (Outer Loading)

	Kepuasan Konsumen	Kinerja Individu	Kualitas Sistem	Word of Mouth
KI1		0,843		
KI2		0,858		
KI3		0,693		
KK1	0,840			
KK2	0,807			
KK3	0,784			
KK4	0,800			
KS1			0,707	
KS2			0,719	
KS3			0,747	
KS4			0,808	
KS5			0,711	
W1				0,867
W2				0,866
W3				0,833

2. Average Variance Extracted (AVE)

	Cronbach's Alpha	rho_A	Composite Reliability	Average Variance Extracted (AVE)
Kepuasan Konsumen	0,823	0,824	0,883	0,653
Kinerja Individu	0,717	0,733	0,842	0,642
Kualitas Sistem_	0,793	0,800	0,858	0,547
Word of Mouth	0,817	0,820	0,891	0,732

3. Cross Loadings

	Kepuasan Konsumen	Kinerja Individu	Kualitas Sistem_	Word of Mouth
KI1	0,569	0,843	0,513	0,345
KI2	0,645	0,858	0,538	0,419
KI3	0,486	0,693	0,541	0,372
KK1	0,840	0,657	0,574	0,522
KK2	0,807	0,514	0,602	0,462
KK3	0,784	0,489	0,601	0,510
KK4	0,800	0,637	0,570	0,455
KS1	0,440	0,403	0,707	0,391
KS2	0,517	0,524	0,719	0,436
KS3	0,609	0,491	0,747	0,534
KS4	0,563	0,540	0,808	0,493
KS5	0,531	0,472	0,711	0,331
W1	0,530	0,384	0,508	0,867
W2	0,540	0,432	0,545	0,866
W3	0,477	0,399	0,485	0,833

4. Cronbach Alpha dan Composite Reliability

	Cronbach's Alpha	Composite Reliability rho_A
Kepuasan Konsumen	0,823	0,824
Kinerja Individu	0,717	0,733
Kualitas Sistem_	0,793	0,800
Word of Mouth	0,817	0,820

5. Fornell Larcker

	Kepuasan Konsumen	Kinerja Individu	Kualitas Sistem_	Word of Mouth
Kepuasan Konsumen	0,808			
Kinerja Individu	0,713	0,801		
Kualitas Sistem_	0,725	0,661	0,740	
Word of Mouth	0,604	0,474	0,600	0,856

6. Adjusted R-Square

	R Square	R Square Adjusted
Kepuasan Konsumen	0,623	0,618
Word of Mouth	0,420	0,408

7. F Square

	Kepuasan Konsumen	Kinerja Individu	Kualitas Sistem_	Word of Mouth
Kepuasan Konsumen				0,085
Kinerja Individu	0,257			0,000
Kualitas Sistem_	0,305			0,089
Word of Mouth				

8. Q Square

	RMSE	MAE	Q ² _predict
Kepuasan Konsumen	0,644	0,478	0,601
Word of Mouth	0,830	0,622	0,336

9. Path Coefficient

	Original Sample (O)	Sample Mean (M)	Standard Deviation (STDEV)	T Statistics (O /STDEV)	P Values
Kepuasan Konsumen -> Word of Mouth	0,362	0,366	0,112	3,223	0,001
Kinerja Individu -> Kepuasan Konsumen	0,415	0,409	0,077	5,356	0,000
Kinerja Individu -> Word of Mouth	-0,012	-0,020	0,099	0,122	0,903
Kualitas Sistem_ -> Kepuasan Konsumen	0,452	0,459	0,073	6,168	0,000
Kualitas Sistem_ -> Word of Mouth	0,345	0,349	0,128	2,692	0,007

10. Specific Indirect Effects

	Original Sample (O)	Sample Mean (M)	Standard Deviation (STDEV)	T Statistics (O /STDEV)	P Values
Kinerja Individu -> Kepuasan Konsumen -> Word of Mouth	0,150	0,149	0,051	2,921	0,004
Kualitas Sistem_ -> Kepuasan Konsumen -> Word of Mouth	0,163	0,169	0,063	2,574	0,010

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Enhancing satisfaction and word of mouth of young mobile banking users through system quality and individual performance

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ABSTRACT

This study explores the factors that influence Vietnamese mobile banking users' word-of-mouth behavior and sheds light on the impact of customer satisfaction, system quality, and individual performance. The data collected from 297 customers was analyzed through Smart PLS 4.0 utilization. The study findings reveal the direct and significant effect of customer satisfaction on word-of-mouth behavior. In addition, individual performance and mobile banking system quality have been found to be positive factors influencing customer satisfaction. The study also highlights the mediating role of customer satisfaction in the relationship between system quality, individual performance and word-of-mouth, which has not been explored in the prior studies. These results make substantial contributions to the existing literature on signaling theory in business management and hold important policy implications for Vietnamese commercial banks.

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1. Introduction

Fierce competition in the banking industry has put pressure on banks to introduce more advanced new service delivery channels to bring customers higher values. Among them, mobile banking has emerged as one of the latest service delivery channels based on technological breakthroughs in the banking sector (Sharma & Sharma, 2019), bringing benefits to both customers and banks (Malaquias & Hwang, 2019). The movement of consumers' behaviors are also significantly enhanced by the COVID-19 pandemic (Ali et al., 2023) and the positive attitude toward mobile banking as well as the tendency to use e-banking are expanded even after the post-pandemic stage (Khan et al., 2023). This explains why mobile banking is currently one of the markets with the strongest growth rates in the banking industry, especially in emerging economies (Khoa, 2020). According to a report by Degenhard (2021), about 1.9 billion people are using mobile banking services in the world and this number is expected to grow to 2.5 billion by 2024.

Vietnam's mobile banking market began in 2003 but not until 2010 that it truly developed with the participation of many financial giants. The online banking penetration rate in Vietnam has increased rapidly in recent years, reaching 37.1% in 2023, and is projected to continue its growth in the period 2024–2029 with a total of 12.8% points (Degenhard, 2023). In the third quarter of 2023, the transaction value conducted via mobile banking channel reached 13,724,851 trillion Vietnamese dong, an increase of 12.5% over the same period in 2022 (State Bank of Vietnam, 2024). This demonstrates that the mobile banking market is very potential and has a lot of room for development. However, like many other developing countries, mobile banking in Vietnam is still in the early stages of development and faces numerous limitations. For instance, the expansion of the customer base is not progressing as expected (Jamshidi et al., 2018); According to PwC (2020), 40% of

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customers cease using a bank after having a negative experience, or encountering transaction interruptions due to poor internet quality or online fraud (Basu et al., 2024).

Many current studies discuss that trust in traditional banks may not lead to the adoption of mobile banking. Instead, assurances regarding infrastructure and the influence of early adopters' experiences may help mobile banking users overcome this stagnation (Basu et al., 2024). In other words, the promotion of intention to use technology relies on user readiness, influenced by their experiences with electronic services and their expectations (Basu et al., 2024; Manu et al., 2021). Users may exhibit supportive psychological attitudes towards services (Lemon & Verhoef, 2016), and share online banking experiences on social media, with relatives, or friends (Sampaio et al., 2017), which could influence the intention to use for non-users (Basu et al., 2024). Therefore, researching factors affecting post-experience satisfaction and word-of-mouth behavior in mobile banking plays a crucial role in promoting intention and usage behavior, especially in developing countries.

Previous studies on mobile banking mostly focused on adoption intention, while post-adoption behaviors remain underexplored (Clunova-Shuleska et al., 2022). Additionally, the intention to continue usage is the most predicted behavior post-mobile banking adoption (Mishra et al., 2023), while research on customer word-of-mouth behavior remains relatively scarce.

Extant literature confirms word of mouth (WOM) is an important factor affecting the attitude and transacting intention in mobile banking (Sreejesh et al., 2016) that the service providers need to take into consideration. There have been a few previous studies on the role of word of mouth in influencing consumer intention and behavior. For example, Mehrad and Mohammadi (2017) demonstrated that word-of-mouth (WOM) has a positive impact on attitudes and intention to use mobile banking. Farzin et al. (2021) showed that WOM mediates the relationship between adoption intention and actual usage behavior of mobile banking users. Another aspect of word-of-mouth behavior is electronic word-of-mouth (eWOM), which Augusto and Torres (2018) validated its relationship to brand identification and brand equity of mobile banking, thereby making customers willing to pay a higher price for the bank. Additionally, Sreejesh et al. (2016) proved eWOM positive impact on attitudes towards mobile banking, and Shankar et al. (2020) presented that eWOM helps enhance the trust and usage intention of users with mobile banking.

However, most of these studies have examined the role of WOM in the pre-mobile banking stage, which means that they emphasized exploring how WOM influences consumer intention and behavior (Augusto & Torres, 2018; Shankar et al., 2020; Sreejesh et al., 2016). Casaló et al. (2008) explored the impact of satisfaction and website usability on positive word-of-mouth behavior and customer loyalty in e-banking business, however, without considering the factors of system quality and individual performance of e-banking users. There is a shortage of research examining word of mouth as an outcome after customers use mobile banking and we take this as a gap to be addressed in this study. We argue that the results after using mobile banking will affect the satisfaction of users. Higher user satisfaction rate will lead to word-of-mouth behavior about the positive aspects of this financial trading channel. This can motivate potential customers to trust mobile banking and motivate them to use it. To address this gap, we used The Hierarchy of Effects Model (HEM) (Lavidge & Steiner, 1961) and the signaling theory (Spence, 1973) to develop models and research hypotheses. The main purpose of this study is to investigate the impact of individual performance and system quality factors on word-of-mouth behavior through the mediating role of customer satisfaction with mobile banking. The research results serve as the basis for us to propose some implications for mobile banking service providers to develop the mobile banking market in Vietnam.

The rest of the paper is organized as follows. Section 2 provides a theoretical overview and develops research hypotheses. Section 3 describes the research methods used in the paper. Section 4 presents the main research results, while discussions on the results and implications will be presented in Section 5. Finally, Section 6 draws some limitations and suggestions for future research.

2. Literature reviews

2.1. Mobile banking

Mobile banking has been described as one of the most important and promising technological breakthroughs in terms of growth potential in the banking business as well as mobile commerce (Jamshidi

et al., 2018). Mobile banking allows customers to perform financial transactions (balance inquiries, money transfers, bill payments, etc) via mobile devices, smartphones, or personal digital assistants. (PDA) (Lin, 2013). Mobile banking contributes to the value creation for customers by helping them not to rely on specific space, time, or place of transactions (Choudrie et al., 2017; Lin, 2013). For banks, mobile banking is a channel to provide the most effective service to customers with the best quality in a wide range, while helping to overcome limitations in branch expansion (Alalwan et al., 2017); thereby helping banks quickly gain a competitive advantage (Jamshidi et al., 2018). This explains why mobile banking has become a widely researched topic in recent years, especially in developing countries. During the time of limited financial infrastructure, mobile banking undoubtedly brings high efficiency to banks, thereby ensuring the growth of the national economy (Malaquias & Hwang, 2019).

2.2. Word of mouth behavior

Word of mouth (WOM) has long been recognized in many studies about consumer behavior as a form of informal communication that influences decision-making in pursuit of consumer goals (Augusto & Torres, 2018; Cheung & Thadani, 2012). There are many definitions of word of mouth by different authors. In this study, word of mouth was defined as a form of informal verbal communication that occurs between individuals, either through telephone, email, mailing lists, or any other method of communication about a service or goods (Goyette et al., 2010). Word of mouth is known as the oldest means of exchanging opinions about the various goods and services offered in the market (Goyette et al., 2010). Word-of-mouth opinions can be both positive and negative (Goyette et al., 2010; Shankar et al., 2020). Among them, positive word of mouth has been recognized as an effective promotional device (Hogan et al., 2004). Compared with the information provided by businesses, consumers are more likely to trust the information shared by other consumers (Kim et al., 2015). The scope of this study is limited to examining the impact of positive word of mouth on customers after using mobile banking.

2.3. Research model

The research model of this paper is developed based on the Hierarchy of Effects Model (HEM) of Lavidge and Steiner (1961) and the signaling theory (Spence, 1973) explaining customer behavior. The HEM model shows that customers' behavior has progressed in three stages: (a) cognitive, (b) affective, and (c) conative stages (Pérez & Rodríguez del Bosque, 2015a). The cognitive stage is the user's perception of the company or brand. The effective stage is the stage that deals with the customer's emotions, while the conative stage deals with the customer's behaviors and actions (Pérez & Rodríguez del Bosque, 2015b). Meanwhile, the signaling theory indicates how individuals communicate information to others in the context of the uncertainty (Spence, 1973). The theory application is also extensively adapted to show that effective signals about a firm's product and service quality can change the consumer's perception as well as their behavior (Li et al., 2015). Different signals can be conveyed to recipients such as: website quality, price, brand, or promotion... and these signals can change their perception and behavior (Dang et al., 2020; Li et al., 2015).

The combination of the HEM theory and the signaling theory in this study provides a clear understanding of consumer decision-making processes in the context of uncertain information, especially in the early stages of mobile banking development in countries facing issues such as bad experiences with mobile banking (PwC, 2020), transaction interruptions due to internet quality, and online fraud (Basu et al., 2024). On the other hand, to investigate the motivations leading to word-of-mouth behavior of mobile banking users, the integrated HEM-signaling theory model contributes to explaining how users perceive signals about mobile banking after experiencing it (cognitive stage) to change their perceptions (affective stage) and make word-of-mouth decisions about mobile banking (conative stage).

Based on the guidance of the integrated HEM-signaling theory model, in this study the variables of the customer's cognitive stage include two signals of 'System quality' and 'Individual performance' that mobile banking brings to customers; and based on that perception, customers will form emotions in stage 2, the effective stage. 'Customer satisfaction' is the variable that reflects that emotion in the effective stage; while 'Customer word of mouth behavior' is the variable of the conative stage, showing the

actions and results after the customer is satisfied with the mobile banking service. Therefore, this study uses the conceptual HEM model and signaling theory to develop a research model consisting of four factors: System quality, individual performance, satisfaction, and customer word-of-mouth behavior. We focus on exploring the relationship between system quality, and individual performance to customer satisfaction; and the relationship between customer satisfaction and word-of-mouth behavior (Figure 1).

2.4. Research theory development

2.4.1. Customer satisfaction and word of mouth

Customer satisfaction is a general measure of the success or effectiveness of an information system (Chatterjee et al., 2018; Chung & Kwon, 2009; DeLone & McLean, 2003; Geebren et al., 2021; Tam & Oliveira, 2017). In a web-based system, customer satisfaction depends on many factors including design, content, website interface, navigation, and information structure (Chung & Kwon, 2009). Tam and Oliveira (2016) emphasized that user satisfaction is a result of the overall quality provided by service providers in the context of mobile banking. Satisfaction is an important factor in motivating customers to continue using the company's products and services (Zhou, 2013), increasing customer loyalty (Berraies et al., 2017), enhancing positive word-of-mouth behavior (Casaló et al., 2008; Sampalo et al., 2017), and improving business performance (Fornell, 1992).

In the context of mobile banking, since this is the newest type of transaction channel in the banking sector, it also contains many hidden risks (Malaquias & Hwang, 2019). Therefore, before adopting new technology, consumers often want to know the experience of existing users (Augusto & Torres, 2018) about the features, utility, and performance of this type of transaction channel to further reinforce trust to decide whether to use it (Shankar et al., 2020). In the post-use phase, consumers engage in word-of-mouth with various goals and intentions, mainly to help other consumers, and prevent future errors (Laughlin & MacDonald, 2010), reduce anger or cognitive dissonance (Velázquez et al., 2015).

Customers' positive word-of-mouth behavior has been proven to be one of the important consequences of satisfaction in the online shopping (Zhang et al., 2017) and the e-banking sector (Casaló et al., 2008; Sampalo et al., 2017). According to the HEM theory approach, word-of-mouth behavior is the result of the conative stage (doing), which is formed from customers' perceptions (satisfied/dissatisfied) after using the product or service (effective stage – feeling). In this study, we argue that satisfied customers after using mobile banking will lead to positive word-of-mouth behavior about this type of service to relevant people. Therefore, the research hypothesis is posed as:

H1: Satisfaction has a positive effect on word-of-mouth of customers using mobile banking

2.4.2. System quality and customer satisfaction using mobile banking

System quality was mentioned for the first time in the success model of D&M information systems (DeLone & McLean, 1992) as an independent variable that has an impact on customer satisfaction and

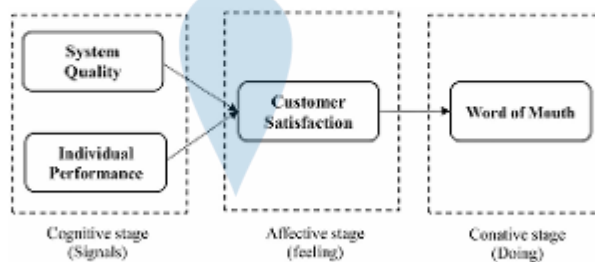


Figure 1. Research model.

Source: Developed from HEM Model and Signaling theory.

intention to use mobile banking. System quality measures the technical success of an information system (Delone & McLean, 1992), as measured by ease of use, functionality, reliability, data quality, and user-friendliness (Ali et al., 2023; Chatterjee et al., 2018; DeLone & McLean, 2003; Tam & Oliveira, 2017).

In the context of e-commerce, system quality plays an even more important role due to the anonymity of service providers (Choudrie et al., 2017) and can be an important signal that banks need to convey to mobile banking users. Besides, when one intends to use IS/IT, they usually try to understand the quality of that system in all aspects (cognitive stage) and expect the system to meet the performance characteristics with less effort (Chatterjee et al., 2018), results in a better operating system experience (Khan et al., 2023) and in that case, user satisfaction (in effective stage) tends to increase (Tam & Oliveira, 2017). On the contrary, without these features, users may doubt the quality and ability to provide services of the provider as this may increase the difficulty in using the device and may hamper users' intention to use the mobile banking (Sharma & Sharma, 2019). This explains why Sharma and Sharma (2019) study did not show a direct relationship between system quality and satisfaction and intention to use mobile banking, while Lee and Chung (2009) and Tam and Oliveira (2017) found the opposite when system quality significantly impacts user satisfaction with mobile banking. Based on the above arguments, it can be assumed that higher system quality can increase the satisfaction of mobile banking users. Therefore, the hypothesis is:

H2: System quality has a positive impact on customer satisfaction using mobile banking

2.4.3. Individual performance and customer satisfaction

Performance may be interpreted in many different ways. Some authors associate performance with effectiveness (Manzoor, 2012) and productivity (Adler & Benbunan-Fich, 2012); or a combination of both task effectiveness and task efficiency (Tam & Tiago, 2015). In the field of IS/IT, Hou (2012) argues that the 'individual performance impact of IS refers to the actual performance of an individual using that system'. According to Goodhue and Thompson (1995), individual performance is the result of the relevant use between technology and the task it supports.

Individual performance is also applied in many theoretical models in IS/IT industry with different names and different variable positions. Among them, some authors use individual performance as the dependent variable, which is considered the outcome after using IS/IT (Delone & McLean, 1992; Goodhue & Thompson, 1995). Some other authors consider individual performance as an independent variable, which is a predictor of intention and/or behavior to use IS/IT (pre-adoption) such as Davis (1989) with the 'Perceived usefulness' variable, Thompson et al. (1991) with the 'Job fit' variable, Venkatesh et al. (2003), and Venkatesh et al. (2012) with the 'performance expectancy' variable. In this paper, individual performance is studied as an independent variable in a cognitive stage of HEM, and is considered under both the effectiveness and work-related efficiency of the individuals using mobile banking. Accordingly, individual performance refers to the benefits a mobile banking transaction can bring to the performer: saving time in completing the task, enhancing work efficiency, and improving decision-making progress (Delone & McLean, 1992).

To the best of our knowledge, most of the previous studies on mobile banking have focused on the relationship between performance and behavior to use mobile banking in the pre-adoption stage, such as: attitude (Khan et al., 2023); intention (Farah et al., 2018; Farzin et al., 2021; Hanafizadeh et al., 2014), and use (Malaquias & Hwang, 2019); there are not many studies demonstrating a positive relationship between performance and customer satisfaction at the post-adoption stage. However, Suhartanto et al. (2019) demonstrated that perceived usefulness significantly impacts users' satisfaction and intention to use mobile banking. At the post-adoption stage, Sampaio et al. (2017) has proven that the benefits brought by mobile banking have a positive impact on customer satisfaction, such as ease of use, friendliness, and convenience (time-saving, access to information). Karjalainen et al. (2019) also shows that perceived benefits (regarding pragmatic and emotional values) have a positive impact on the overall satisfaction and commitment of customers using mobile financial services apps, especially the pragmatic values (effectiveness, usefulness, features, necessity, and convenience). This allows us to come up with the idea that when the use of mobile banking brings users an improvement in performance and efficiency (time-saving, convenient, and useful), users will feel more satisfied. Therefore, the hypothesis is:

H3: Individual performance has a positive impact on customer satisfaction in using mobile banking.

2.4.4. Mediating role of customer satisfaction

The mediating role of customer satisfaction in this study is developed based on the Signalling theory (Spence, 1973). This theory justifies how individuals communicate information to others in the context of uncertainty (Spence, 1973). In the fields of business, signalling theory has been extensively adapted to justify how firms convey information about their product and service quality to consumers (Li et al., 2015). Researchers have also explored that effective signals can change the consumer's perception as well as their behavior (Dang et al., 2020). Thus, the behavior of WOM is predicted as customer's behavior after perceiving satisfaction from experience on the signal of the system quality and individual performance in using mobile banking.

In addition, Sampaio et al. (2017) also indicated that customers tend to recommend their satisfaction and benefits of mobile banking to friends and other customers. This recommendation of experienced customers is WOM which is defined as the willingness of the customer to suggest a product/service based on their experience. In the context of mobile banking, several previous studies have also confirmed that customer satisfaction is positively correlated with word of mouth (Casaló et al., 2008; Sampaio et al., 2017; Zhang et al., 2017). While meeting system quality and individual performance may result in a positive WOM, this relationship ultimately depends upon meeting customer satisfaction. In other words, while a customer might experience good system quality and high individual performance, these experiences themselves are not as integral to their positive WOM as the customer behavior, which depends on their perceived feelings as well. Hence, customer satisfaction as perception in signaling theory is likely to mediate the effect of customer benefit received from system quality and individual performance signals on WOM behaviors.

A paucity of recent studies has also explored something related to these mediating relations, that is the studies of Trivedi and Yadav (2018) and de Oña (2021). Trivedi and Yadav (2018) found that the e-satisfaction has mediated the effect of security, ease of use, trust and privacy concerns on the online repurchasing behavior of Gen Y in India, de Oña (2021) and Inan et al. (2023) have examined and confirmed the significant mediating role of customer satisfaction in the relationship between service quality and behavioral intentions. Hence, besides strongly supported by signaling theory, these above empirical findings also support the prediction of the mediating role of customer satisfaction in the relationship between system quality as well as individual performance and WOM. Accordingly, the following hypotheses have been developed:

H4a: Customer satisfaction mediates the relationship between system quality and Word of mouth.

H4b: Customer satisfaction mediates the relationship between individual performance and Word of mouth.

3. Research methodology

In this part, we presented the research methodology with 3 key steps. The first step emphasizes on measures justification, the second step presented data collection method and the last one is data processing Method and Respondent Profile as follows:

3.1. Measures

The variables and items in this study were collected from previous research documents related to mobile banking to select the most suitable scales, measuring 02 independent variables (System quality, Individual performance), 01 mediating variable (Customer satisfaction), and 01 dependent variable (Word of mouth behavior), which are shown in Table 1. The variable 'System quality' consists of 5 scales, inherited from the study of Tam and Oliveira (2017). The variable 'Individual performance' includes 03 scales inherited from Tam and Oliveira (2017). The variable 'Customer satisfaction' has 03 inherited scales of Sharma and Sharma (2019) and 01 inherited scale Tam and Oliveira (2017). The variable 'Word of mouth' includes 03 scales inherited from Mehrad and Mohammadi (2017).

Table 1. Variables and items of the research model.

Variables	Code	Items	Factor loadings	Source
1. System quality (SYSQ)	SYSQ1	Mobile banking (MB) app is easy to navigate	0.850	Tam and Oliveira (2017)
	SYSQ2	MB app allows me to easily find the information I am looking for	0.873	
	SYSQ3	MB app is well structured	0.908	
	SYSQ4	MB app is easy to use	0.885	
	SYSQ5	MB app offers appropriate functionality	0.864	
2. Individual performance (IP)	IP1	The MB enables me to accomplish tasks more quickly	0.936	Tam and Oliveira (2017)
	IP2	The MB makes it easier to accomplish tasks	0.952	
	IP3	The MB is useful for my job	0.937	
3. Customer Satisfaction (SA)	SA1	I am satisfied that MB meets my needs	0.882	Sharma and Sharma (2019); Tam and Oliveira (2017)
	SA2	I am satisfied with the effectiveness of MB	0.935	
	SA3	I am satisfied with the performance of MB	0.880	
	SA4	In general, I'm satisfied with the mobile banking service.	0.902	
4. Word of Mouth (WoM)	WoM1	I will talk about the power of MB with people I know	0.875	Mehrad and Mohammadi (2017)
	WoM2	I will talk about MB in a rather positive way	0.900	
	WoM3	If you ask me about mobile banking, I'd certainly recommend it	0.893	

3.2. Data collection method

We use the reverse translation method to ensure the reliability of the questionnaire (Bulmer & Warwick, 2005). The questionnaire was translated from English to Vietnamese by a group of English experts, then translated again from Vietnamese into English by another group of experts, and then compared the two translations to adjust for the semantical difference. The questions are designed as closed-ended questions, using a 7-point Likert scale from 1 (Strongly disagree) to 7 (Strongly agree).

The sample of this study is individual customers between the ages of 18–40. This consumer group is considered as a suitable customer group for mobile banking by possessing the following characteristics: spending a lot of time with their mobile phones, being early adapters to new technology, and frequently using technology as well as services on major mobile platforms (Kumar & Lim, 2008; Malaquias & Hwang, 2016; Sbarcea, 2019).

Regarding the sample size, the study used the structural model analysis method PLS-SEM (Partial Least Squares – SEM) to assess the measurement model and the structural model. This technique does not require normally distributed data and can be performed with small sample sizes, and a sample size of 100–200 is often a good start for performing path modeling (Hoyle, 1995). For this study, we originally planned to have a sample size of 500.

Since it is impossible to obtain a complete list of customers aged 18–40 in Vietnam, a non-probability convenience sampling technique was used to collect the research sample. We conduct the survey simultaneously through the internet and hand out the survey in person. Direct surveys are mainly used in the Northern region. We have tried to reach out to mobile banking users in many provinces/cities in the region with the support of collaborators in some provinces/cities with a higher level of development such as Hanoi, Hung Yen, Bac Giang, Nam Dinh, Thanh Hoa, Hai Duong, Hai Phong. 250 surveys were initially distributed and 176 answers were collected (response rate reached 70.4%). Regarding online surveys, we create surveys via the link: <http://docs.google.com> and conduct surveys via Facebook to better reach customers in the central and southern regions. Facebook was chosen because it is the most popular social network in Vietnam with 52.6 million users by 2023 (Degenhard, 2024). After a month of conducting the survey, there were 205 respondents. Thus, with both forms of survey, a total of 381 answers were collected, after removing 23 answers with invalid survey subjects, the author group obtained 358 valid responses. However, in order to objectively assess the customer's trust and performance in using mobile banking, this study only uses the questionnaires of the respondents with 1 year or more experience in using mobile banking. For this questionnaire, the number of responses that met this criterion was 297. This number of responses met the minimum size required to ensure the reliability of the analytical results (Hoyle, 1995).

3.3. Data processing method and respondent profile

In this study, after using SPSS 22.0 for cleaning data and descriptive analysis (Table 2), we use Smart PLS-SEM based on smart PLS Software 4.0 because it is suitable and powerful to examine the predictable model (Hair et al., 2019). Accordingly, the data will be analyzed in two stages: First, the measurement model analysis is evaluated to determine the reliability and validity of the scale, calculate the value of the scale, as well the distinction of variables. Second, analyze the structural model to examine the relationship between the latent variables and the mediating impact of the satisfaction factor on the dependent variable 'Word of mouth' in the research model.

The survey sample statistics show that the majority of respondents are male (64.3%) and the common age is 18–30 (accounting for 87.9%). Most of the respondents (81.5%) have a bachelor's degree, only a few have a high school diploma (10.8%) and 7.8% of them have a master's degree or higher. In terms of income structure, most of the surveyed sample structure has low income (under 10 million/month, accounting for 71.4%) and medium income level (from 11 to 20 million, accounting for 17.8%). Regarding the experience of using mobile banking, up to 86.2% of the respondents have only 1–5 years of experience, and the rest (13.8%) have more than 5 years of experience. Regarding the frequency of mobile banking usage, the most common answer is weekly use (45.5%), but also 27.3% of respondents have a high frequency of use (daily use), and the remaining 26.3% have a low frequency of use (use monthly).

On the other hand, Common Method Variance (CMV) is a possible kind of bias that may happen in data collection. Hence, based on the study of Podsakoff et al. (2003), this research controlled CMV by both methods, procedural and statistical control. Firstly, with the procedural control, the survey questionnaire did not include any question asking about the name or the personal information of the respondent, and this is also assured to treat confidentiality for research purpose only. Hence, respondents were assured anonymity and were also told that there were no right or wrong answers. The questionnaire is also presented by the transparent term with added information to explain clearly. Secondly, in terms of the statistical control, we applied Harman's Single Factor Test to our dataset to address potential common method bias. The exploratory factor analysis (EFA) indicated that the total variance explained by a single factor is 44.202%, which falls below the 50% threshold as suggested by Mahmud et al. (2017). Based on these findings, we conclude that common method bias does not pose a significant issue in our dataset. Refer to Appendix A for detailed results.

Table 2. Survey sample characteristics.

Demographic	Categories	Frequency	Percentage
Gender	Male	106	35.7%
	Female	191	64.3%
Total		297	100
Age	18–30	261	87.9%
	31–40	36	12.1%
Total		297	100
Income per month (million of VND)	<10	210	71.4%
	11–20	53	17.8%
	21–30	13	4.4%
	31–40	11	3.7%
	>41	8	2.7%
Total		297	100
Mobile banking Experience	1–5 years	256	86.2%
	>5 years	41	13.8%
Total		297	100
Education Level	High school or lower	32	10.8%
	Bachelor	242	81.5%
	Master	18	6.1%
	Doctor/PhD	5	1.7%
Total		297	100
Intensity of using mobile banking	Everyday	81	27.3%
	Every week	135	45.5%
	Every month	78	26.3%
	Others	3	1.0%
Total		297	100

4. Findings

4.1. Assessing measurement model

The assessment of the measurement model assessing process in PLS-SEM is performed by the reliability statistics of internal consistency, convergent value, and discriminant value. Since latent variables in the research model are reflective variables, the convergent value of the scales in measuring each variable reflecting the relevance of these scales will be measured based on Outer loading criteria and the Average variance extracted (AVE) (Hair et al., 2016). Accordingly, the outerloading value needs to be greater than or equal to 0.7 and the AVE needs to be greater than or equal to 0.5 (Hair et al., 2016).

To assess the consistency of the scales of each variable, this study applies both Composite Reliability – CR and Cronbach Alpha (Hair et al., 2016; Henseler et al., 2009). Accordingly, both of these criteria need to reach values greater than 0.6 for exploratory studies and will reach good reliance when these two values are greater than 0.7 (Hair et al., 2016).

From Table 3, it can be seen that the outer loading coefficient of all observed variables in the research model has a value greater than 0.7, showing that the items are qualified (Sarstedt et al., 2014). On the other hand, the results from Table 3 also show that the Cronbach alpha coefficients of all variables in the research model range (0.868–0.936); CR coefficients of 04 variables are in the range (0.919–0.959), which means that the scales of each variable ensure consistent reliability (Hair et al., 2016). The AVE of the variables ranges from 0.768 to 0.887, which is qualified according to Hair et al. (2016). Therefore, the consistency and convergence of the scale as well as the validity of the variables in the research model are guaranteed to be used for correlation analysis (Hair et al., 2016).

Discrimination indicates how different a scale is when compared to other scales in the model. To test the discriminant of the variables in the research model, the square root index of AVE (Fornell & Larcker, 1981) and the HTMT index HTMT (Henseler et al., 2015) can be used simultaneously. Discrimination between constructs is guaranteed when the square root of average variance extracted (AVE) of each latent variable is greater than all the correlations between the latent variables. Besides, the HTMT value must be guaranteed to be less than 0.85 according to Kline (2015) or less than 0.9 as suggested by Henseler et al. (2015).

The results from Tables 4 and 5 show that the square root of the average variance extracted (AVE) of each variable is larger than the correlation coefficients with all other corresponding variables. This indicates that each latent variable in the model better explains the variance of its own scales than the variance of the other latent variables (Hair et al., 2014). The HTMT index of each pair of structures is less than 0.85; therefore, criteria for discriminant validity were established (Kline, 2015). In other words, the model ensures the reliability of the difference between the variables to conduct further analysis (Figure 2).

Table 3. Measurement model assessing results.

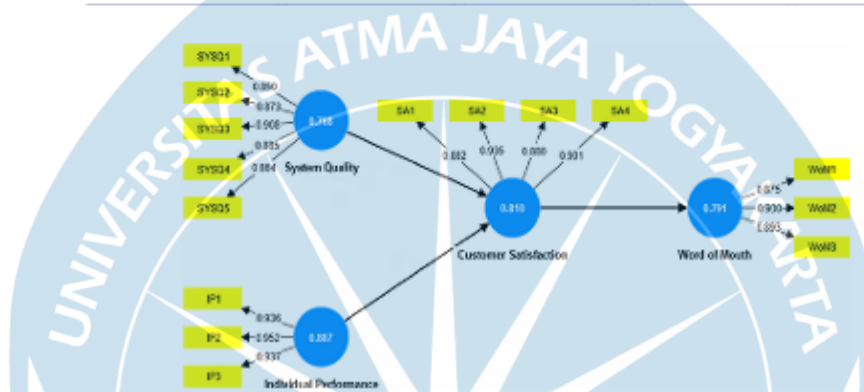
Constructs and associated Items	Outer loading	Cronbach's alpha	CR	AVE
Customer Satisfaction		0.922	0.923	0.810
SA1	0.882			
SA2	0.935			
SA3	0.880			
SA4	0.901			
System quality		0.924	0.925	0.768
SYSQ1	0.850			
SYSQ2	0.873			
SYSQ3	0.908			
SYSQ4	0.885			
SYSQ5	0.864			
Individual performance		0.936	0.937	0.887
IP1	0.936			
IP2	0.952			
IP3	0.937			
Worth of Mouth		0.868	0.872	0.791
WoM1	0.875			
WoM2	0.900			
WoM3	0.893			

Table 4. Discriminant validity (Fornell and Larcker).

	Customer's Satisfaction	Individual Performance	System quality	Word-of-Mouth
Customer's Satisfaction	0.900			
Individual Performance	0.753	0.942		
System quality	0.657	0.556	0.876	
Word-of-Mouth	0.705	0.59	0.616	0.889

Table 5. Discriminant validity (HTMT).

	Customer's Satisfaction	Individual Performance	System quality	Word-of-Mouth
Customer's Satisfaction				
Individual Performance	0.809			
System quality	0.711	0.599		
Word-of-Mouth	0.786	0.654	0.689	

**Figure 2.** Measurement model.

4.2. Assessing structural model

The assessment of the structural model in this study was carried out according to the approach of Hair et al. (2016); whereby the criterion is evaluated including the test for multicollinearity (VIF), path coefficient (β), effect size (F^2), coefficient of determination (R^2), and testing of hypotheses. First, to ensure that the model does not have multicollinearity, the VIF index needs to be less than 5 (Hair et al., 2016). The results show that all VIF values are between 1,000 and 1,448, thus confirming that multicollinearity was not a concern in this study. In addition, the VIF values in this study are also qualified based on Paul Allison's suggestion that the accepted cut-off for VIF is 2.5 (Allison, 2012). Hence, there is no multicollinearity problem among the variables and it ensures the reliability of the study.

Next, to evaluate the PLS-SEM structural model, the Bootstrapping procedure was performed with a magnification factor of 5000 subsamples (Chin, 1998). After assessing the main measurement model as the external model, the study conducts the assessment of the internal model (structural model) to be analyzed to specifically estimate the relationship between latent variables. To evaluate the model as well as test the research hypotheses, the indexes used include the Path Coefficients, T-Value, P-Value, the effect size F^2 and the confidence interval CI and R^2 (Hair et al., 2016).

Table 6 shows the results after testing the research hypotheses in the model, according to which all hypotheses H1, H2, and H3 are supported by having T Values >1.65 , P Values < 0.05 , and zero excluding in Confident Intervals (Hair et al., 2016). This means that banks can enhance customer satisfaction by improving the system quality and individual performance that mobile banking applications can bring to customers, thereby promoting their word-of-mouth behaviors about mobile banking. The two indirect effects which are H4a and H4b are also supported with all qualified criteria of T Values, P value and

Table 6. Structural Model evaluation and hypothesis testing results.

Hypothesis	P	T Values	P values	Confidence Interval Bias Corrected		Supported
				LL	UL	
H1. Customer Satisfaction → Word of Mouth	0.705	21.735	<0.01	0.645	0.753	YES
H2. System Quality → Customer Satisfaction	0.345	6.407	<0.01	0.254	0.432	YES
H3. Individual Performance → Customer Satisfaction	0.561	10.724	<0.01	0.469	0.642	YES
H4a. System Quality → Customer Satisfaction → Word of Mouth	0.243	5.762	<0.01	0.163	0.328	YES
H4b. Individual Performance → Customer Satisfaction → Word of Mouth	0.395	9.837	<0.01	0.316	0.473	YES

Table 7. Effect size (f^2) and R^2 .

	f^2	VF	Adjusted R Square
Customer Satisfaction – Word of Mouth (SA-WOM)	0.988	1.000	
Individual Performance – Customer Satisfaction (IP-SA)	0.617	1.448	
System quality – Customer Satisfaction (SYSQ-SA)	0.234	1.448	
Customer Satisfaction (SA)			0.646
Word of Mouth (WOM)			0.495

confidence interval. These findings supported the mediating role of customer satisfaction in the relationship between system quality as well as individual performance and word of mouth.

According to J. Cohen (1988), f^2 at the values of 0.02, 0.15, and 0.35 respectively represent insignificant, moderate, and strong effect sizes. The results from Table 7 show that customer satisfaction has the strongest and most positive impact on customer word-of-mouth behavior about mobile banking with a coefficient f^2 of 0.988.

Among the factors affecting customer satisfaction, individual performance has a strong impact ($f^2 = 0.617$), and system quality has an average effect size with the coefficient $f^2 = 0.234$.

The coefficient of determination (R^2) represents the percentage of variation on endogenous variables that is explained by exogenous variables in the research model (Hair et al., 2014). (The Adjusted R Square value of the Customer's Satisfaction (SA) variable is 0.646 and that of the Word of Mouth (WOM) is 0.495, corresponding to the strong (SA) and mediate (WOM) levels of explanation as suggested by Cohen (1988). This shows that the exogenous variables in the model explained 49.5% of the variation of 'word of mouth' and 64.6% of the variation of 'customer satisfaction' using mobile banking. In addition, to examine the level of predictive accuracy of the path model comparing the original values (Chin, 1998), the predictive relevance (Q^2) was applied to reflective endogenous constructs. The predictive relevance of exogenous constructs is confirmed when Q^2 is greater than zero (Hair et al., 2016). The predictive relevance was considered as small, medium and large when the Q^2 values are 0.02, 0.15 and 0.35 accordingly for an endogenous construct (Hair et al., 2016). The finding in this study indicated that predictive relevance of customer satisfaction is 0.642 and word of mouth is 0.44. Hence, the research model in the present study has a large level of predictive relevance for customer satisfaction and worth of mouth (Figure 3).

5. Discussion and implications

5.1. Discussion

This study aims to examine the impact of individual performance factors and system quality on word-of-mouth behavior about mobile banking through the mediating role of customer satisfaction. The results of this study are significant for promoting the strong development of mobile banking in Vietnam in the post-pandemic context. With the rapid development of mobile banking in Vietnam, many banks have been implementing strategies and tactics to increase their market share in the mobile banking market and focus on customer satisfaction. Customer satisfaction can lead to positive results such as increasing usage of mobile banking, loyalty to the bank, and positive word of mouth about mobile banking to those around. Word of mouth is an effective form of promotion to potential customers because of its reliability (Hogan et al., 2004; Kim et al., 2015).



Figure 3. Structural model.

The results of this study support all three hypotheses (H1, H2, H3) on motivations affecting customer satisfaction and word-of-mouth behavior about mobile banking. Our research model explains a 64.6% variation in 'Customer satisfaction' using mobile banking and a 49.5% variation of 'Word of mouth'. These indicators are higher than some previous studies related to satisfaction (Chatterjee et al., 2018; Gao & Bai, 2014; Karjaluoto et al., 2019) and word-of-mouth behavior of customers (Casaló et al., 2008) in the mobile banking sector. From this study, the direct and causal relationship between customer satisfaction and their word-of-mouth behavior has been proved both conceptually and empirically with a path coefficient of 0.705 and an effect size of F^2 of 0.988, which is at a very high level according to Cohen (1988) principle. This result once again confirms the relationship in previous studies which also exists in mobile banking (Casaló et al., 2008; Sampaio et al., 2017) and online store (Zhang et al., 2017).

On the other hand, this finding also sheds light on the mediating role of customer satisfaction in the relationship between system quality as well as individual performance, and word of mouth. Word of Mouth (WOM) has long been recognized as one of the most important factors that influence decision-making in pursuit of consumer goals (Augusto & Torres, 2018; Cheung & Thadani, 2012). Enhancing high positive word of mouth is much more important for firms to attract customers in the context of information overload in our society. We provide initial evidence to justify the mediating mechanism of customer satisfaction in the relationship between system quality and WOM as well as between individual performance and WOM. Hence, this finding suggests an effective way for the firm to enhance positive word-of-mouth channels by improving system quality and leveraging individual performance to satisfies users. This is also an important empirical study to advance knowledge and provide a foundation for extending the application of signalling theory in business management (Li et al., 2015; Spence, 1973).

Regarding the factors affecting customer satisfaction using mobile banking, although there have been a few previous studies on the relationship between the benefits of mobile banking and customer satisfaction, this study is the first to test the relationship between individual performance (both effectiveness and efficiency) and customer satisfaction after using mobile banking (post-adoption). As expected, the research results show that individual performance is the strongest factor affecting customer satisfaction (path coefficient is 0.561, effect size $F^2=0.617$). Accordingly, the path coefficient is presented as a standardised beta coefficient and has a positive value (0.561) that indicates the positive relationship between individual performance and customer satisfaction. In addition, the effect size (F^2) (0.617) is greater than 0.35 which asserts the large effect size of individual performance on customer satisfaction (Cohen, 1988). This result is quite similar to the previous study by Sampaio et al. (2017) and Karjaluoto et al. (2019). In fact, the prevalence of mobile banking services compared to other types of banking services brings users significant benefits such as quick, immediate, and personalized services (Farzin et al., 2021), which helps them perform tasks better and may lead to higher levels of satisfaction (Tam & Oliveira, 2017).

Besides, 'System Quality' also positively impacts customer satisfaction with a path coefficient of 0.345 and $F^2=0.234$. This means that customers are very concerned about the technical aspects of the mobile

banking system such as ease of use, user-friendly interface, and reliable and stable operation. In the context of developing countries where issues with mobile banking service experiences are still prevalent (PwC, 2020) and transaction interruptions occur (Basu et al., 2024), the quality of the mobile banking system has a greater influence on user satisfaction. This result coincides with many previous studies by Tam and Oliveira (2017), Sharma et al. (2017), Zhou (2013) but is in contrast with the research results of Sharma and Sharma (2019), Chatterjee et al. (2018). The confirmation of the two hypotheses H2 and H3 implies that Vietnamese consumers are most interested in the effectiveness and efficiency that mobile banking brings to their work, besides the experience of friendliness, ease of use, and the features that mobile banking applications offer. The higher the customer satisfaction with individual performance and system quality of mobile banking, the greater the customer satisfaction using this service.

5.2. Theoretical implications

With the increasing prevalence of smartphones and mobile applications, mobile banking is predicted to become even more widespread in the near future (Khan et al., 2023). However, for countries in the early stages of mobile banking development, providing a word-of-mouth channel about mobile banking will help users feel more confident and better exploit the benefits of this service. To understand the mechanism leading to word-of-mouth behavior about mobile banking through the mediating role of customer satisfaction, we have proposed a research model based on the combination of two foundational theories, HEM and the Signaling theory, with factors of system quality, individual performance, satisfaction, and word-of-mouth behavior.

Firstly, this novel study extended the adoption of signaling theory and HEM in business management with a solidly confirmed research model, remarkably in the context of information explosion (Li et al., 2015; Spence, 1973). It is also initial evidence to explain the mediating mechanism of customer satisfaction in the relationship between system quality and WOM as well as between individual performance and WOM. It is not simply only about product or service quality itself, this reminds researchers to pay more attention to the realistic benefit for customers which is individual performance. The favorable perception and positive behaviors are only generated when customers have real benefits from their experience. Hence, the exploitation of the direct effect of individual performance besides system quality on customer satisfaction and its indirect effect on word of mouth sheds new light on our understanding of the relationship between organizational signals and customers' perceptions and between their perceptions and behaviors.

5.3. Practical implications

Once the most cash-dependent country in Southeast Asia, Vietnam has witnessed significant growth in non-cash payments in recent years (Statista, 2023). This result can be attributed to the efforts of relevant parties (Government, State Bank, banks, Interagency bodies, etc.) in establishing legal frameworks and mechanisms to promote people's adoption of mobile banking behaviors.

In terms of practical implications, the results of this study have an important role for bank managers, especially banks that consider mobile banking as their main direction in the growth strategy in Vietnam's banking market. Although mobile banking is only in the early stages of development, competition between banks is becoming tougher. Enhancing customer satisfaction and word-of-mouth behavior is essential to increase banks' competitiveness.

In the context of a developing country where the poorly individual performance in finance management is one of the biggest social problems and word-of-mouth becomes one of the most powerful communication channels, the findings of this study bring a significant contribution to business practitioners in the Vietnamese banking industry. The study sheds light on the importance of customer satisfaction in driving word-of-mouth behavior and recommends that banks focus on improving individual performance and mobile banking system quality. This is valuable and empirical evidence reminds banking managers to focus on solving the most concern problem in personal finance management in Vietnam. This problem is also highlighted by the chairman of the Vietnam Financial Consultants Association (VFCA) (Vietnam News, 2023). He has indicated 'the problems faced by individuals in

securing their financial future and achieving their financial goals have been exacerbated by unreliable and shallow resources on personal finance available on the Internet'. Hence, bank managers should strengthen their bank's service quality and customer performance by enriching their mobile apps functions and contents, such as guidelines to improve finance management knowledge and skills. This is a remarkable contribution for business practitioners and customers as well as because 'over 80 percent of respondents admit to having little interest and knowledge in personal finance' in Vietnam (Vietnam News, 2023).

In addition, Vietnam banks need to focus on designing mobile banking applications with high quality, easy access, compatible with various operating system platforms on mobile devices, improving the ease of use and navigation of mobile banking applications; smoothening the access and search process about the services mobile banking application provides to customers. In addition, mobile banking applications need to help users complete transactions more quickly and easily than other forms of transactions. Next, the application needs to provide its users with various ways to carry out transactions so that it can serve a wide range of users. For example: in addition to the basic services such as wire transfer, QR pay, bill payment (electricity, internet, ...), and ordering services (booking air tickets, hotel rooms, ordering flowers, ...); other additional features should also be taken into consideration, such as online loan support; interest calculation tools; open an online savings account; withdraw money at ATM without using a physical ATM card, transfer money internationally, etc. This study assists the development of these strategies and policies and thereby provides better system quality and also considers enhancement of higher individual performance for customers. Bank managers should also invest in longer-lasting relationship policies with customers. Customer satisfaction in using banking mobile apps helped customers generate positive word of mouth.

6. Limitations and further research

Besides the significant contribution, this study also has some limitations. Firstly, we focus mainly on young customers in the age group of 18–40 years old; Therefore, future research could expand the survey subjects to different age groups and clarify the differences regarding the behavior of customers using mobile banking at different ages. Second, we only focus on the satisfaction and word-of-mouth behavior of customers using mobile banking, while the behavior of customers using banking services on other technologies may differ. Third, this study focuses mainly on the role of individual performance and system quality on satisfaction and word-of-mouth behavior of mobile banking users; future studies can expand the scope of research to other factors that can affect customer satisfaction and word-of-mouth behavior such as information quality, brand value, cost, customer's characteristics or other control variables.

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Appendix A. Total variance explained

Factor	Initial eigenvalues			Extraction sums of squared loadings		
	Total	% of Variance	Cumulative %	Total	% of Variance	Cumulative %
1	16.861	45.571	45.571	16.355	44.202	44.202
2	2.903	7.847	53.418			
3	2.244	6.064	59.482			
4	1.582	4.274	63.757			
5	1.392	3.761	67.518			
6	1.086	2.934	70.452			
7	1.052	2.842	73.294			
8	.868	2.346	75.640			
9	.816	2.206	77.846			
10	.780	2.108	79.954			
11	.635	1.716	81.670			
12	.577	1.559	83.230			
13	.528	1.428	84.657			
14	.479	1.295	85.952			
15	.430	1.162	87.114			
16	.372	1.005	88.119			
17	.364	.983	89.101			
18	.335	.906	90.008			
19	.321	.867	90.875			
20	.291	.786	91.661			
21	.262	.761	92.422			
22	.277	.749	93.171			
23	.248	.671	93.841			
24	.233	.631	94.472			
25	.218	.590	95.061			
26	.210	.568	95.629			
27	.199	.537	96.167			
28	.192	.520	96.687			
29	.172	.466	97.153			
30	.164	.443	97.596			
31	.158	.427	98.022			
32	.153	.413	98.435			
33	.140	.379	98.814			
34	.128	.347	99.161			
35	.115	.310	99.470			
36	.103	.278	99.749			
37	.093	.251	100.000			

Extraction Method: Principal Axis Factoring.