

TINJAUAN PUSTAKA

[1] Vatsal Sharma, A. K. T. (n.d.). *Index Terms-User Interface Study, User Experience Theory, Design Process, Tools for creating user interfaces, and other essentials*. <https://www.iso.org/obp/ui/#iso:std:iso:9241:-11:ed-1:v1:en>.

[2] Khan, S. M. (2023). *Waterfall Model Used in Software Development Reference: Software Requirements Engineering Waterfall Model*. <https://doi.org/10.13140/RG.2.2.29580.69764>

[3] Haikal, M., Kusuma, R. S., Nauvanda, S. E., & Safitri, M. (2022). PERANCANGAN USER INTERFACE DAN USER EXPERIENCE PADA WEB MB TOURS AND TRAVEL BEKASI. *JIKA (Jurnal Informatika)*, 6(3), 271. <https://doi.org/10.31000/jika.v6i3.6777>

[4] Fernedi Ginting, Y., & PMalau, E. (2024). *Perancangan Sistem Informasi Desa Sibolangit Berbasis Website Dengan Metode Waterfall* (Vol. 06, Issue 02).

[5] Oleh, D., Zikri, S., & 18523122, R. : (2022). *PENGEMBANGAN FRONT END APLIKASI PASAR DIGITAL BLANJALOKA BERBASIS ANDROID*.

[6] Dilan Marcelo Sinagula. (n.d.). *IMPLEMENTASI ENTERPRISE RESOURCE PLANNING PADA PERUSAHAAN KERAMIK (STUDI KASUS CEMARA CERAMICS)*.

[7] Leonardo, V. (n.d.). *Perancangan Company Profile Berbasis Website di PT Mitra Seraya Motor*. <https://doi.org/10.37253/nacospro.v5i1.8055>