

BAB VI

KESIMPULAN DAN SARAN

6.1. Kesimpulan

Berdasarkan dari hasil dari penelitian yang dilakukan oleh penulis, maka dapat ditarik kesimpulan bahwa aplikasi *game Missing Brother* berhasil dibangun dan dapat membantu siswa dalam mempelajari bahasa Inggris, hal itu dibuktikan melalui hasil pengujian terhadap pengguna.

6.2. Saran

Berdasarkan dari proses analisis, perancangan, implementasi, hingga pengujian aplikasi *game*. Penulis mendapatkan beberapa saran untuk pengembangan lebih lanjut, menampahkan mode variasi *game*, meningkatkan alur cerita yang terdapat didalam *game* serta menambahkan fitur jika pemain memberikan jawaban salah, maka pemain akan mendapatkan *hit* atau hukuman untuk mencegah pemain asal menjawab.

BAB VII

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